## 10 Plane Graphs

Graph: A graph $G=(V, E)$ consists of a set of vertices $V$, a set of edges $E$, and an incidence relation so that each edge is incident with exactly two vertices, called its ends.

Connected: A graph is connected if it is possible to move from any vertex to any other vertex by traveling along vertices and edges.

Plane Graph: A plane graph is a graph drawn in the plane so that every vertex is a distinct point, and every edge with ends $u, v$ is represented by a curve with endpoints corresponding to $u, v$ so that none of these curves intersect one another except at the endpoints.

Faces: If $G=(V, E)$ is a plane graph, then $G$ divides the plane into connected regions which are called faces. There is always one unbounded face called the infinite face.

Theorem 10.1 (Euler's Formula). If $G$ is a connected plane graph with v vertices, e edges, and $f$ faces, then $v-e+f=2$.

Proof: For any plane graph $H$ we define $q(H)$ to be the number of vertices and faces of $H$ minus the number of edges. Now, we shall proceed by reducing our graph $G$ to a smaller graph without altering $q$.
First suppose that there is an edge $e$ which separates the infinite face from another face. Then we may delete the edge $e$. This keeps the graph connected, and reduces $e$ and $f$ by one, so it does not affect $q$. By repeating this process, we reduce to a connected graph $G^{\prime}$ with just one face, the infinite face for which $q(G)=q\left(G^{\prime}\right)$.
Next suppose that there are at least two vertices. Then by walking along the graph without immediately reversing along an edge we cannot go in a cycle (this would imply $>1$ face) so we must hit a dead end: a vertex $x$ which is incident with just one edge, say $s$. Now delete $x$ and $s$ from the graph. This maintains connectedness and reduces $v$ and $e$ by one, so it does not alter $q$. By repeating this process we reduce to a graph $G^{\prime \prime}$ with just one vertex, just one face, and no edges. Now we have

$$
q(G)=q\left(G^{\prime}\right)=q\left(G^{\prime \prime}\right)=2
$$

which completes the proof.

## Platonic Solids

Definition. If $v$ is a vertex of a graph, the degree of $v$ is the number of edges incident with $v$. If $F$ is a face of a plane graph, the size of $F$ is the number of edges on the border of $F$.

Proposition 10.2. Let $G$ be a plane graph and assume that every vertex has degree $d$ and every face has size $k$ where $d, k \geq 3$. Then $G$ is one of Tetrahedron, Cube, Octahedron, Dodecahedron, Icosahedron.

Proof: Assume that $G$ has $v$ vertices, $e$ edges, and $f$ faces. Now, we can count the number of pairs $(x, s)$ so that $x$ is a vertex and $s$ is an edge incident with $x$ in two ways. On one hand, each vertex has $d$ incident edges, so this number is $d v$. On the other hand, each edge is incident with exactly two vertices so this number is also $2 e$. Thus

$$
2 e=d v
$$

Similarly, we can count the number of pairs $(s, a)$ so that $s$ is an edge and $a$ is a face which is bordered by $s$. On one hand, each face is bordered by $k$ edges so this number is $k f$. On the other hand, each edge borders two faces, so it is also $2 e$. Thus

$$
2 e=k f
$$

Substituting this into Euler's Formula yields

$$
2=v-e+f=\frac{2 e}{d}-e+\frac{2 e}{k}
$$

so by elementary manipulations we have:

$$
\frac{1}{d}+\frac{1}{k}=\frac{1}{e}+\frac{1}{2}
$$

If $k, d \geq 4$ then $\frac{1}{d}+\frac{1}{k} \leq \frac{1}{2}$ so the above equation cannot be satisfied. Similarly, if one of $d$ or $k$ is equal to 3 and the other is $\geq 6$, then $\frac{1}{d}+\frac{1}{k} \leq \frac{1}{2}$ so this equation cannot be satisfied. Thus, the only possible values for $(d, k)$ are $(3,3),(3,4),(4,3),(3,5)$, and $(5,3)$. Further, our equation implies that in these cases, $G$ must (respectively) have $6,12,12,30$, and 30 edges. It then follows from an easy case analysis that Tetrahedron, Octahedron, Cube, Dodecahedron, and Icosahedron are the only possibilities.

Corollary 10.3. The only Platonic solids are Tetrahedron, Cube, Octahedron, Dodecahedron, Icosahedron.

## Duality

If $G$ is a plane graph, one may form another plane graph $G^{*}$ called the dual by the following process: Put one vertex of $G^{*}$ in each face of $G$, and then whenever two faces $F$ and $F^{\prime}$ of $G$ have an edge $e$ between them, add an edge to $G^{*}$ between the two vertices corresponding to $F$ and $F^{\prime}$ which crosses the edge $e$.

## Example:



Observation 10.4. Every plane graph $G$ satisfies $\left(G^{*}\right)^{*}=G$
So, vertices of the original graph correspond to faces of the dual, while faces of the original correspond to vertices of the dual. The edges of $G$ and $G^{*}$ are in one-to-one correspondence.

Note: Dualizing a Platonic solid yields another platonic solid. We have:


